

Social Sport Competition

Terms & Conditions



1. Team Registrations

- All teams must complete a new registration for each competition season (i.e. Season 1 and Season 2).
- Registrations must be completed online via the GUGC Sport website.
- Registrations will only be accepted after the close date under special conditions approved by GUGC Sport Management.
- Teams must include the minimum amount of players stated on the website for each sport at the time of registration.

2. Forfeits

- Team forfeits must be communicated with the Student Guild Sport office via email at gugcsport@griffith.edu.au, prior to 4pm, seven days before the competition.
- If a forfeit has been communicated within the correct time allocations then no consequences will occur and the game will be rescheduled.
- If a team forfeits within 7 days notice then a forfeit will follow, and the team forfeited against will receive +3 points and the team who forfeited will receive -1.
- A forfeit will be incurred should a team be unable to field the required number or gender ratio of players as per each sport specific rules.
- Forfeits will be recorded as a loss on the results tally and the team who forfeited will receive -1. The team forfeited against will receive 3 points.

3. Fixtures

- Fixtures for the start of the season will be released the Friday before the start of the competition. Once released, fixtures will be communicated to all participants via email and will be accessible on our GUGC Sport website.
- GUGC Sport reserves the right to add and change any game times where necessary. Team captains will be emailed new fixtures if a change is made more than 48 hours prior to the scheduled game. Inside 48 hours, team captains will be contacted via phone.

4. Grading

- Grading games may occur for the first one (1) or two (2) weeks of competition for sports that have more than one division. These are used to determine the most appropriate division for each team.
- GUGC Sport reserves the right to re-locate teams after the grading period if deemed necessary.

5. Finals

- The final two (2) weeks of competition will be finals for all sports unless otherwise specified. All teams play in the finals weeks.
- The semi-finals format will be 1st vs 4th, 2nd vs 3rd. All other teams will compete in a similar format to determine end of season rankings.
- All players must have played a MINIMUM OF THREE (3) GAMES to be eligible to play in finals.
- If a player is found to be participating in a final and has not played the minimum of three (3) games, the player will be asked to remove themselves from the game and the offending team's points will be reset to zero (0).

6. Results and Ladders

- Teams will be ranked according to the following point system:
 - Win 3 points
 - Draw 2 points
 - Loss 1 point
 - Forfeit -1 points
 - Teams who are forfeited against will receive 3 points.
- Weekly updates of the results ladders can be found on your gugcspport.spawtz account.

7. Weather

- All teams are expected to play in rain and/or windy conditions. Games will only be cancelled by GUGC Student Guild Management when unsafe or extreme weather conditions occur. This includes severe weather warnings, lightning/thunder or extreme heat. GUGC Sport reserves the right to cancel games at their discretion.
- GUGC Sport Staff will monitor the conditions throughout the day. If the decision is made to cancel games, GUGC Sport Management will inform team captains via phone and/or email as well as the GUGC Social Sport Facebook Page as late as 4pm on the day of the game.
- The GUGC Student Guild, Sport Officers have the right to cancel games if conditions become unsafe after games have commenced.

8. Uniforms

- All players are required to wear a team uniform consisting of same coloured tops. Where opposing teams have similar colours, a set of bibs will be provided by GUGC Sport. If teams do not have the same coloured shirt, bibs will be provided.
- From Trimester 2 Season 2024 all teams will be given bibs to use for the season. Failure to return the bibs in useable condition and with the correct amount of bibs will result in an automatic charge of \$100 being placed onto team organisers card, or if no team organiser, split evenly between all players.
- All players must remove objects such as watches/jewellery (taping of facial jewellery is expected) that may be dangerous to other players. A wedding band or a medic alert bracelet may be worn, but must be appropriately taped. GUGC Sport will not supply tape, it is the responsibility of participants.
- Nails must be cut to an appropriate length as determined by sport officials.
- Appropriate covered footwear must be worn during games. The Sport Officers and referees reserve the right to withdraw a player from the game if their footwear is deemed unsafe.

9. Injury Stoppages

- When a player is bleeding, injured or ill, a stoppage of up to one minute will be allowed from when time is called. If the incident has not been rectified after one minute the player must be substituted and play continued. The game clock will continue running and no time will be added. Any article of clothing containing blood shall be replaced.
- In the event of a player receiving an injury which prevents him/her from being removed from the court until the arrival of an ambulance for ten (10) minutes or longer, the score at the time of the injury will be recorded as the final result.
- Should an injury of this nature occur during a final and the scores are drawn at the time of the injury the team which placed higher on the ladder during the season will be awarded the win.

10. Late Arrivals

- Games will start at the scheduled times and will not be delayed for late arrivals.
If a team is more than 5 minutes late they may be penalised (see sport specific rules) and the game will continue.
- Please arrive 15 minutes prior to your game start time to ensure you have signed in and are ready to play on time.

11. Player And Spectator Code Of Behaviour

- The team captain is responsible for all players in his/her team, as well as spectators associated with the team.
- The team captain is the only person permitted to speak to the officials during the half time break or at the end of the game.
- Should a team wish to make a formal complaint, their team captain should do so in writing to GUGC Sport Management at gugcspport@griffith.edu.au.
- Playing under the influence of alcohol/drugs is not permitted, any individuals found to be in violation of this code will be required to leave the premises immediately.
- Disruptive behaviour is not permitted, including unsportsmanlike conduct both on and off the field.
- Fighting of any nature is not permitted.
- Officials will report participants who they believe to be in breach of the Code of Behaviour to GUGC Sport Management. Further action, including suspension of the player or team, may be taken if required based on the following table.
- In the event that a warning is received or a suspension or ejection occurs, the following parties will be notified:
 - Player involved in incident
 - Team captain of player involved in incident
 - Sport Coordinator/s of the competition